

#### Contact



+33 6 10 74 92 79

# Languages

English (fluent)



French





# Digital Art

Enjoy creating digital art, enhancing my understanding of visual aesthetics and creativity, crucial for my role as a 3D artist.



#### Movies

This is one my favorite hobby, going to cinema. Watching new or classical in a theater it's always a amazing experience.







# **Summary**

I have a deep passion for art and digital creation. Over the past few years, I have acquired a solid experience as a 3D artist and 3D modeleur. My works over the years has helped to engender memorable creations.

# **Work Experience**

#### 3D Artist

**Gus Studio** 

- (Neuilly, France) **2021-2023**
- As a freelancer, I created an NFTs collection on Opensea for clients. I have made the modeling, unwrapping, rendering and lighting on 3DS Max. I used Substance Painter for the texturing.

#### 3D Artist

Addsome

- (Paris VIII, France) **2018 - 2020**
- One of my main tasks was to texturized the 3d furniture for several brands of interior decorations stores. Then I had to import the models in Unity and time to time I did modelized some of them.

### 3D Modeler

Créations Sportives françaises

- (Paris I, France)
- **2014 2015**
- My mission was to 3D modelized severals Marathons medals for several french Marathons. Also had to make an animation turn-around video for each medal.

# **Education**

#### Character animation course

**AnimSchool** 

(Online)

**2020 - 2021 (Unfinished)** 

### Bachelor's degree in 3D Animation and realization

**Itecom Art Design** 

(Paris I, France)

**2013 - 2017** 

### High school degree in Graphic industry

Lycée Polyvalent Claude-Garamont

**②** (Colombes, France) **□** 2009 - 2013